



Home Learning Year 1

Week beginning 15th June

Summer 2 Week 3



Religious Education

Our Big Question — Why should we be sorry?

- Prayer daily
- **Read** the story based on Luke 5 27-31 (below). **Key questions:** What was Levi's job? What wrong choice did he make? What was Levi's answer to Jesus' invitation to follow him? What invitation did Levi give to Jesus? How do you think Levi changed?

Activity:

Imagine you are Levi and you are **writing a thank you card** to Jesus. Thank him for helping you to change your ways. Write a sorry prayer, think about what Levi might have said a sorry prayer about.

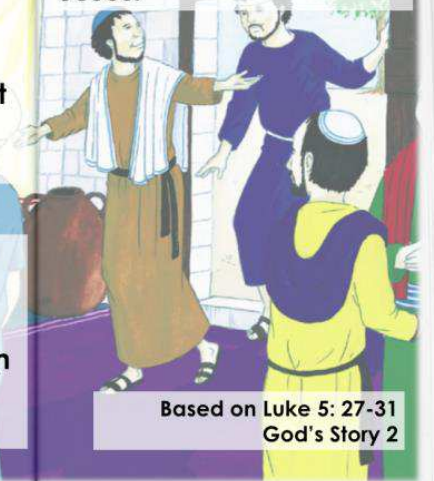
Set up a role play with coins and scales and pretend to be Levi the tax collector.



One day Jesus saw Levi the tax collector sitting at his table collecting people's taxes. Jesus knew Levi had not always been honest, but still he asked him to follow his way.

Levi was really pleased at Jesus' invitation and he got up and said: 'Come to my house I am going to have a big party to celebrate.'

Levi changed his ways and became a friend of Jesus.



Based on Luke 5: 27-31
God's Story 2

English

This week we will be writing an information book/ fact file all about knights!

Fold two pieces of A4 paper in half to make a mini book.

Pick a title e.g. *All about Knights!*

Activity 1:

Draw a front cover for your mini information book.

Activity 2:

Draw a diagram of a knight! Label your diagram with key vocabulary.

Activity 3:

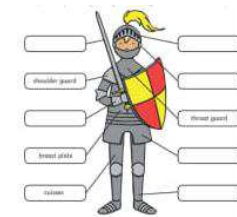
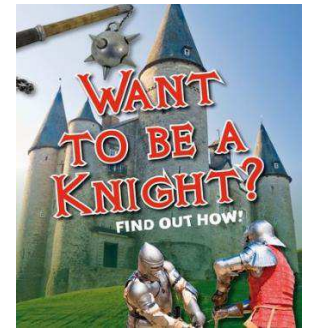
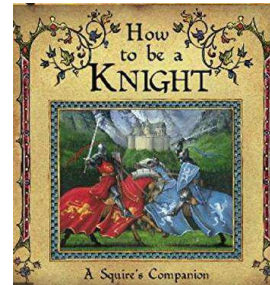
Your information book should have at least **2 information** pages. On each page pick a **heading** e.g. *What does a knight do?* Pick your favourite facts (use the mini book we sent with the HLG last week/ on the Y1 website page) about knights and write it in a **caption box**. Draw a **picture to match** your caption.

Activity 4:

Write your own **glossary** of key vocabulary (5 words) that you have used. **Challenge: Can you put your words in alphabetical order?**

Challenge: Write some questions adding in extra information and exciting facts.

Did you know that before you could become a knight you had to start working as a squire at the age of 7?



Maths

Number bonds to 10

Adults: <https://www.youtube.com/watch?v=D1hwopQLeCU>

Number bonds are not just the 2 numbers that make 10 ($7+3, 8+2$) they are also all the numbers in between. The number bonds for 7 are: $7+0, 6+1, 5+2, 4+3, 3+4, 2+5, 1+6, 0+7$.

We want children to build a quick recall of these facts.

Activity:

Create flash cards from 0 – 10 (or use a deck of cards where Ace is 1 and Jack is 10). Play various games to build quick number bond recall. Please see this word document that includes instructions for 8 different games.

<http://www.southbersted.w-sussex.sch.uk/wp-content/uploads/2015/02/Games-booklet.pdf>

- Snap
- Pairs
- Create your own game (see images at the bottom of grid)
- Go fish (where the object of the game is to have as many number bonds in your hand)

Challenge

Can you write your own word problems for number bonds?

Mrs Fairbanks has 7 books in her book box. She buys 3 more. How many books does she have now?

Ms McCartney has 5 trees in Forest School. She plants 5 more. How many does she have now?

This is a problem solving challenge where you will need you to be a persevering penguin.

<https://nrich.maths.org/192>

(also see daily Maths tasks below)

EPR: Changes

- There have been many changes over the last few months. Draw two boxes, in one draw a picture of yourself now and in the other draw a picture of what you think you will look like when you are 16.
- Talk about the changes that will take place with your family.
- Measure your height on a door frame, make a note of it and plan to measure yourself again in July to see if you have grown.

Investigate, Design and Make

(Science)

This week we ask you to find three different types of tree and try to identify them. The trees can be in your garden, in the park, in someone else's garden or in a book. Using the grid attached (on seesaw) draw the leaf and describe the colour, size and shape. Then try to identify it and write the name.

What fruit does the tree bear? e.g. conkers, chestnuts, acorns, berries etc.

How is the bark different on different trees?

Collect some leaves and create a leaf picture of a squirrel using the template on seesaw.

Upload your work.

Make a leaf squirrel using the outline on seesaw (attached)



Discovery of the World

(Geography)

Use *Google Maps* or *Google Earth* to explore your local area.

Can you spot key places in your community?

Maps are made in 'birds eye' view.

Draw your own map of your area.

Include your home and your neighbours homes, your road, any shops on your road.





Computing

See Seesaw for this week's Coding Unplugged lesson.

Children will be given a weekly mini-mission to help practise their computational thinking skills; from algorithms to logic, predicting and analysing.

Physical development

A part of athletics, in the summer term, is running over hurdles.

This week: Set up your own obstacle course.

You can use all kinds of simple equipment. The focus is on learning to run confidently over objects and to run at different speeds.

Challenge:

How many steps does it take you between each of the obstacles? How can you make fewer steps between the obstacles?

Express Yourself



(Music, Drama and Art)

All knights carried a shield which was decorated with their own personal design.

Last week you designed and decorated your initials.

This week we would like you to design a picture that represents your family coat of arms.



You could choose: your family's favourite hobby, your favourite holiday, if you live by the sea or the South Downs, your pet etc.

Wellbeing

- Meditate daily – see the link on prayer spaces on the school website.
- Create a worry doll. Keep it under your pillow and you can tell it any worries that you might have.



Daily tasks

- Spelling and handwriting – Spellings with 'ph' special friend. Use your Fred fingers to spell these longer words.
dolphin alphabet phonics elephant phone
- Reading – 20 minutes daily, including practicing for fluency and answering questions about what you have read.
- Maths – practice counting in 2s 5s and 10s, forward and backwards.
- Numbots – login and practice speed of number recall.
- Phonics – choose one key sound per day. Practice writing words with this sound. Make up alien words with the sound (resources on main year 1 page on our school website).
- Bug Club – read the texts and answer the questions for comprehension skills.

